

MATTHEW STEELE FINLEY

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Profile

With 20 years of experience in major feature Film, network /streaming television, commercial, and broadcast, I have proven to be a reliable source for VFX, Post Production, and Video/Film production solutions in any team, project, or production. I started in the world of CG and moved to compositing and post production navigating all departments within the VFX and production Pipelines, making me a strong connective tissue between production and Post.

Experience

CO-FOUNDER AND HEAD OF PRODUCTION, THE ONE RING STUDIOS – MAY 2020 - PRESENT

Co-Directed Feature Documentary "A Million Women"

Oversee teams of Compositors and CG artists for Feature Films, and Commercials.

- VFX Supervisor - "Reagan" From Rawhide Pictures
- VFX Supervisor - "Soul On Fire" Distributed by Sony Pictures Home Entertainment
- VFX Supervisor - "Bau: Artist at War" Distributed by Paramount Pictures
- VFX Supervisor - "Am I Racist?" From Daily Wire

VFX SUPERVISOR, SUGAR STUDIOS LA – AUGUST 2021 - 2022

Responsible for meeting with client Directors and Producers to bid, breakdown and execute VFX needs for over 10 Feature Films. Also support production with On set VFX supervision.

- Production VFX Supervisor - "The Blackening" from MRC and Lionsgate, Dir. Tim Story
- On-Set/VFX Supervisor - "Mending the Line" Distributed by Sony Pictures H. E.
- VFX Supervisor - "Daddy/Daughter Trip" Directed by Rob Schneider
- VFX Supervisor - "Terror on the Prairie" From Daily Wire, Directed by Michael Polish
- VFX Supervisor - "Good Mourning" From Open Road Films, Directed by M. G. K.

ON-SET VFX SUPERVISOR, STARGATE STUDIOS – JULY 2018 - MARCH 2020

Responsible for guiding Director, AD, and DP on how to best shoot scenes and sequences for VFX. Also take camera, light and set data, as well as set-reference photography for camera match-move and scene reconstruction in VFX

- Worked as second unit and often main unit Supervisor for 17 of 23 episodes for season 2 of FOX's show "The Resident"

SENIOR COMPOSITOR, STARGATE STUDIOS – MARCH 2018 - PRESENT

Responsible for training Junior Compositors pipeline and best practices in addition to compositing ~10-20 final shots per TV episode

- Created custom workflow for integrating Cinema 4D and powerful simulation plugins for seamless integration into weekly CG needs - beyond internal 3D department - saving time and money

CONTRACT ANIMATOR/MOTION DESIGNER, IBM – OCTOBER 2016 - FEBRUARY 2018

In-house Lead Animator and Motion Designer

- Internal piece for IBM and Honda was highlighted as top work at a major IBM Trade show in Las Vegas
- Crafted a motivation piece for IBM CEO's Annual Executive leadership meeting that was praised and favored by the top IBM leadership, CEO Ginny Rometti and CFO Martin Schroeter.

FREELANCES ANIMATOR/MOTION DESIGNER, STEELEFIN MOTIONWORKS – APRIL 2014 - PRESENT

- Designed, Animated and Delivered final fully composited piece for Coca Cola's CMO.
- Crafted, simulated and delivered a photo-real Aurora Borealis for a premier museum exhibit ; Wonders of Life at the Bass Pro Shops headquarters.
- Created and completed over 27 Visual Effect shots for award winning music video
- Solved an overlooked shot and completed 3D modeling and texturing for a Hawaiian Airlines commercial

FREELANCER VFX ARTIST, GLOBAL VIRTUAL STUDIO – APRIL 2011 - AUGUST 2015

- Delivered on over 100 Motion Design pieces produced over 4 years, 60 of which were fully animated.
 - Turned around a broadcast ready commercial of 27 vfx shots in 2 work weeks
 - Delivered over 70 sky replacements and vfx shots for award winning independent feature film
 - Created deep photo fx and design for book covers for best-selling "Lion of War" published book series.
 - Delivered Motion graphics sequences for ESPN's "30 for 30" series spot on Joe Delaney.
- Clients include: Hawaiian Airlines, ESPN, County of Maui, Storytellerz

ANIMATION DESIGN AND COLORIST, SEX AND MONEY: A NATIONAL SEARCH FOR HUMAN WORTH - OCT. 2009 - MARCH 2011

- Established motion graphics and edited for award winning web documentary series promoted by Demi Moore and Morgan Freeman
- Crafted and produced title sequence and motion graphics for documentary (Match-moving, Rotoscoping, Compositing, 3D modeling and Animation, 2.5D Animation)
- Color Correction for the feature length documentary

FREELANCER 3D CREATURE ANIMATION, NATIONAL GEOGRAPHIC TELEVISION - JULY - AUGUST 2007 - AIRED ON NAT GEO TV (BITE FORCE)

- Rigged, textured, animated and composited a fully cg prehistoric scene for the show "Bite Force"

PRIMARY ANIMATOR AND CG ARTIST, MUSEUM OF THE ROCKIES - AUGUST 2005 - JUNE 2006

- Consulted on CG needs for interactive multimedia exhibit on Dinosaurs
- Animated Full CG sequences and CG integration within live action scenes
- Rigged, textured, and animated various 3D models of Dinosaurs for accuracy within non-fiction documentary pieces

Education

Wagner Leadership Institute; September 2006- July 2007 - Associates Degree

Montana State University; August 2005 - June 2006 - Motion Picture and Theater Arts studies

Skills

Compositing/3d pass (EXR)/depth compositing, graphic and art design, digital matte painting(2d and 3d)/set extension/projection mapping, texture painting, match-moving, 3d rigid body animation (keyframe+dynamic), Particle Systems, 3D modeling (hard edge and organic/creature), rotoscoping, creature animation, CG lighting, basic-rigging (generalist level)

Nuke (Less than 1 year), After Effects (15+ years), PF Track, Syntheyes, Cinema 4D - 20 years (Turbulence FD, X-Particles, Octane Render, Turbulence FD), Mocha Pro, Embergen, Liquigen, Photoshop (25 years), Premiere (22 years), Davinci Resolve (14 years), Element 3D, Red Giant suite

References

References available upon request

