



# Robyn Yannoukos

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## PROFESSIONAL SUMMARY

As a highly accomplished professional artist with two Emmy awards to my name, my journey in the film and television industry has been shaped not only by my exceptional artistic talents but also by my keen art direction expertise. My acclaim is rooted in my extraordinary ability to capture intricate details, masterful command of color, and a penchant for innovative creativity. With an unquenchable curiosity for experimentation, I consistently produce fresh and original work across various mediums. This commitment to creativity extends to my art direction, where I guide and shape the visual elements of productions to ensure they align with the overarching artistic vision. My Emmy awards stand as a testament to my ability to not only create captivating art but also to provide insightful and effective art direction within the entertainment industry.

## EDUCATION

**Master of Arts** | Animation And Special Effects 2009  
**University of California, UCLA, Los Angeles, CA**

**Bachelor of Arts** | Fine Arts 2001  
**University of Witwatersrand, Johannesburg, South Africa**

## CONTINUING EDUCATION

**ELVTR!** Creative Advertising and graphic design course led by Leo Burnett creative directors.

## SKILLS

I possess a diverse skill set that includes:

- Color Styling and Consulting:** I excel in utilizing color to create captivating visuals and offer valuable consulting expertise.
- Animation:** I have a strong foundation in animation, which enables me to bring visual narratives to life.
- Composition Skills:** My proficiency in composition ensures that every element of a visual project is strategically arranged for maximum impact.
- Originality and Creativity:** I thrive on innovation, consistently generating fresh and imaginative ideas.
- Graphic Arts and Creative Design:** I have a keen eye for design, allowing me to produce visually compelling and aesthetically pleasing content.
- Traditional Fine Art Skills:** My proficiency in traditional fine art techniques adds depth and richness to my creative work.
- Art History:** I have a solid understanding of art history, enriching my artistic

perspective.

•**Graphics and Photo Imaging:** I am skilled in graphics and photo imaging, enhancing the quality of visual materials.

•**Networking:** I actively engage in professional networking, connecting with others in the industry to foster collaborations and opportunities.

•**Excellent Team Player:** I am a dedicated and cooperative team member, contributing positively to group dynamics.

•**Client Relationships:** I excel in building and maintaining client relationships, ensuring that their needs and expectations are met.

## AWARDS

I'm proud to share some of my notable awards and achievements. Over the years, I've had the privilege of receiving recognition for my work in the film and television industry. Here are some of the honors that I've been fortunate to earn:

- **Emmy Award Individual Achievement in *Color Styling* (2013),**
- **Emmy Award Individual Achievement in *Color Styling* (2018),**
- **Gold Student Academy Award Winner: "*Alice's Attic*" (2009),  
*Academy of Motion Picture Arts and Sciences***
- **Multiple film awards and international screenings for her films "*Alice's Attic*" and "*Africa Parting*"**

## PROFESSIONAL EXPERIENCE

My career spans over 15 years in the film and television industry, during which I've been actively involved in a wide range of creative projects. My portfolio highlights my remarkable adaptability, as I've contributed my talents to features and short films, commercials, music videos, and various episodic television series. I'm deeply committed to excellence.

To facilitate the resume reviewer, I've condensed my professional work history, highlighting the following positions:

## WORK HISTORY

### SCENIC ARTIST

01/2023 to 06/2023

#### Apple Studios | Los Angeles, CA

- Demonstrated use and mastery of elements of design to meet goals of the production designer for the Universal Studios show "*Loot*".

### TEAM LEAD COLOR STYLIST/ SCENIC ARTIST

01/2019 to 05/2023

#### Ancient Order Of The Wooden Skull | Los Angeles, CA

- Contributed to the creative process on a number of productions, websites, short films and music videos through original ideas and inspiration.
- Consulted with clients to discuss commission ideas and style preferences to create mutually agreeable project parameters.

## SCENIC ARTIST/ DESIGNER

08/2022 to 01/2023

### Disney Studios | Los Angeles, CA

- Working on the esteemed series "*The Muppet Mayhem*", I contributed to creative process of bringing the production designer's concepts to life through original ideas and inspiration.
- Exercised and demonstrated use and mastery of elements of design to meet goals.

## SCENIC ARTIST

01/2011 to 04/2022

### Screen Novelties | Los Angeles, CA

- Created commissioned artwork for a variety of features, short films, as well as commercials.
- Contributed to creative process through original ideas and inspiration.
- Managed creative process from concept to completion for various projects.

## SCENIC ARTIST

09/2021 to 03/2022

### Netflix | Los Angeles, CA

- Managed creative process from concept to completion for various projects for the television show "*High Desert*" and feature film "*Wendell and Wild*".
  - Worked with clients to understand desired outcomes and requirements, developing art and design concepts.
  - Evaluated completed work for quality and adherence to standards and client requirements.

## ART DIRECTOR/ COLOR STYLIST/ SCENIC ARTIST

01/2011 to 05/2021

### Starburn Industries | Los Angeles, CA

- Implemented artistic vision to multiple television shows, specials, music videos and short films.
- Managed workloads of designers, illustrators and other team members to optimize productivity and timeliness of task completion.
- Trained new staff on initial setup routines and continual work monitoring procedures.

## TEAM LEAD COLOR STYLIST/ SCENIC ARTIST

01/2006 to 05/2021

### BixPix Entertainment | Los Angeles, CA

- I was the Lead Color Stylist on shows such as multiple season Emmy-Award winning show *Tumble Leaf*, as well as *Shape Island*.
  - Managed creative process from concept to completion for various television shows, short films, and commercials.
  - Experimented with variety of styles and techniques to produce unique works of art.
  - Helped artwork meet standards of quality and accuracy.
  - Interacted with clients to report progress and verify timetable for completed

work.

## PAINTER

03/2004 to 04/2015

### Shadow Machine Studios | Los Angeles, CA

- Collaborated with team members on a variety of television shows such as "*Robot Chicken*" and "*Moral Ore*", as well as feature films, to complete projects accurately and quickly.
  - Managed project timeline and resources to complete work on time and within budget.

## ART DIRECTOR

01/2012 to 05/2014

### Cartoon Network Studios | Los Angeles, CA

- I was the art director and layout designer for the Cartoon Network multiple-seasoned show "*Annoying Orange*", contributing to the creative process through original ideas and inspiration.
  - Exercised and demonstrated use and mastery of elements of design to meet goals.
  - Used After Effects and Photoshop to create realistic characters with full range of emotions and movement.
  - Managed workloads of designers, illustrators and other team members to optimize productivity and timeliness of task completion, while fostering a highly communicative, collaborative team culture on visual product projects.
  - Developed artistic visual products while working within defined technical constraints.

## ART DIRECTOR

01/2013 to 10/2013

### Harper Collins | Los Angeles, CA

- Exercised and demonstrated use and mastery of elements of design to meet goals, while developing artistic visual products and working within defined technical constraints for the published "*Annoying Orange*" book series *Halloweenie*.
  - Used Photoshop to create realistic characters with full range of emotions and story-telling.
  - Enforced uniform style guide for project consistency across contributors.
  - Presented concepts, copy and art during internal and client reviews.

## VISUAL DEVELOPER/SCENIC ARTIST

03/2012 to 08/2012

### Jamie Caliri Productions | Ojai, CA

- Applied skill in color theory and composition to bring client *The Shins* band vision's to fruition for their music video "*Rifle's Spiral*".
- Collaborated with senior management to develop, review and finalize design concepts.
- Provided guidance and advice to junior design team members on design-

related matters.

## ART DIRECTOR

01/2011 to 06/2011

### Cosmic Toast Studios | Los Angeles, CA

- Contributed to creative process through original ideas and inspiration.
  - Exercised and demonstrated use and mastery of elements of design to meet goals.
  - Researched drawings of characters and environmental elements for inspiration.
  - Managed workloads of designers, illustrators and other team members to optimize productivity and timeliness of task completion.

## VOLUNTEER WORK

### *University of California, Los Angeles (UCLA) Current Volunteer Teacher/ Mentor*

I volunteer as a teacher and mentor for the production design classes at UCLA, although the commitment is not on a regular or structured basis.

### *Venice Arts Organization 2011-2012 Volunteer Digital Animation Teacher*

I volunteered as a Digital Animation Teacher at the Venice Arts Organization in Los Angeles, CA. During this time, I maintained, reviewed, and updated course materials, facilitated group sessions, and provided one-on-one support to students. My responsibilities included preparing lesson plans, developing content related to art, history, and culture, and evaluating and grading students' performance.

### *Windward School 2010 Volunteer Digital Animation Teacher*

I volunteered as a middle school teacher in Los Angeles, CA for students in the extra curricula class of experimental digital animation. Students learnt how to complete an animated film from storyboards to post production and sound.

## INTERESTS AND HOBBIES

I have a passion for outdoor adventures, including scuba diving, rock climbing, mountain climbing, and sailing. I also enjoy visiting art museums and galleries, as well as experiential exhibits.

I live and eat healthily, and believe in a work-life balance approach to happiness.

## SUMMARY OBJECTIVE

In my pursuit of a career as an Art Director, I am driven by the desire to work with organizations that foster innovation and creative expression. As an accomplished professional with a proven track record, I am passionate about leveraging my expertise to inspire and lead a team towards excellence. With two Emmy awards and extensive experience in the film and television industry, I bring a keen eye for

detail, mastery of color, and a knack for innovative creativity to every project. I've honed my versatility through experimentation across various mediums, allowing me to create unique and captivating work that is both original and compelling.

My objective is to create an environment where we consistently push the boundaries of creativity, empowering my team and me to consistently produce outstanding and pioneering projects, ultimately contributing to my organization's overall success.

## AFFILIATIONS

- **Women in Animation**
- **Television Academy of Arts and Sciences**
- **IATSE local 729 union.**