



LOVE DEATH NETFLIX ROBOTS AXIS STUDIOS

Unreal + AI + Ps



Final Youtube Video



2D/3D Concept Art



Unreal + Metahuman + AI

Scott Willhite

Art Director | Writer | 2D/3D/AI Artist

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ABOUT ME:

Art Director and 2D/3D/AI artist with over 20 years of experience on multiple project types including animated film, AAA video games, music videos, theme parks, resorts, and architecture. Currently writing and producing a feature-length film using AI and Unreal Engine, based on personal IP.

RELEVANT PROJECTS:

- Lead concept artist for three Life is Strange games- Double Exposure, True Colors, and Before the Storm for Square Enix & Deck Nine Games.
- Environment concept artist for Netflix's Love, Death, and Robots Season 2 and Scrooge- A Christmas Carol working with Axis Studios.
- Environment concept artist for Riot Games' League of Legends K/DA MORE music video.

EMPLOYMENT HISTORY:

Willhite Design- March 2007 to Present

Provide art, direction, and design services to a varied clients including game and movie developers, theme parks , architects, planners, and experience designers.

DTJ Design- Senior Planner/Landscape Architect/Architectural Illustrator

Experience included project and budget management, team management, and complete design services on a wide variety of project types and sizes ranging from large scale international resorts and mixed-use communities to small residential projects. Services included city/community planning, conceptual design through construction documents, architectural design guidelines, and architectural illustration.

EDUCATION:

Colorado State University- Bachelor's Degree in Landscape Architecture

SOFTWARE KNOWLEDGE:

Photoshop, Unreal Engine, Substance Modeler & Painter, World Creator, Metahuman Creator, Metatailor, Davinci Resolve, and Multiple AI Models.

PERSONAL INTERESTS:

Family, travel, music, art, and film.